



# A Formal Treatment of End-to-End Encrypted Cloud Storage

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Matilda Backendal<sup>1</sup>, Hannah Davis<sup>2</sup>, Felix Günther<sup>3</sup>, Miro Haller<sup>4</sup>, Kenny Paterson<sup>1</sup>

<sup>1</sup>ETH Zurich , <sup>2</sup>Seagate Technology, <sup>3</sup>IBM Research Zurich, <sup>4</sup>UC San Diego

University of Maryland, September 16, 2024

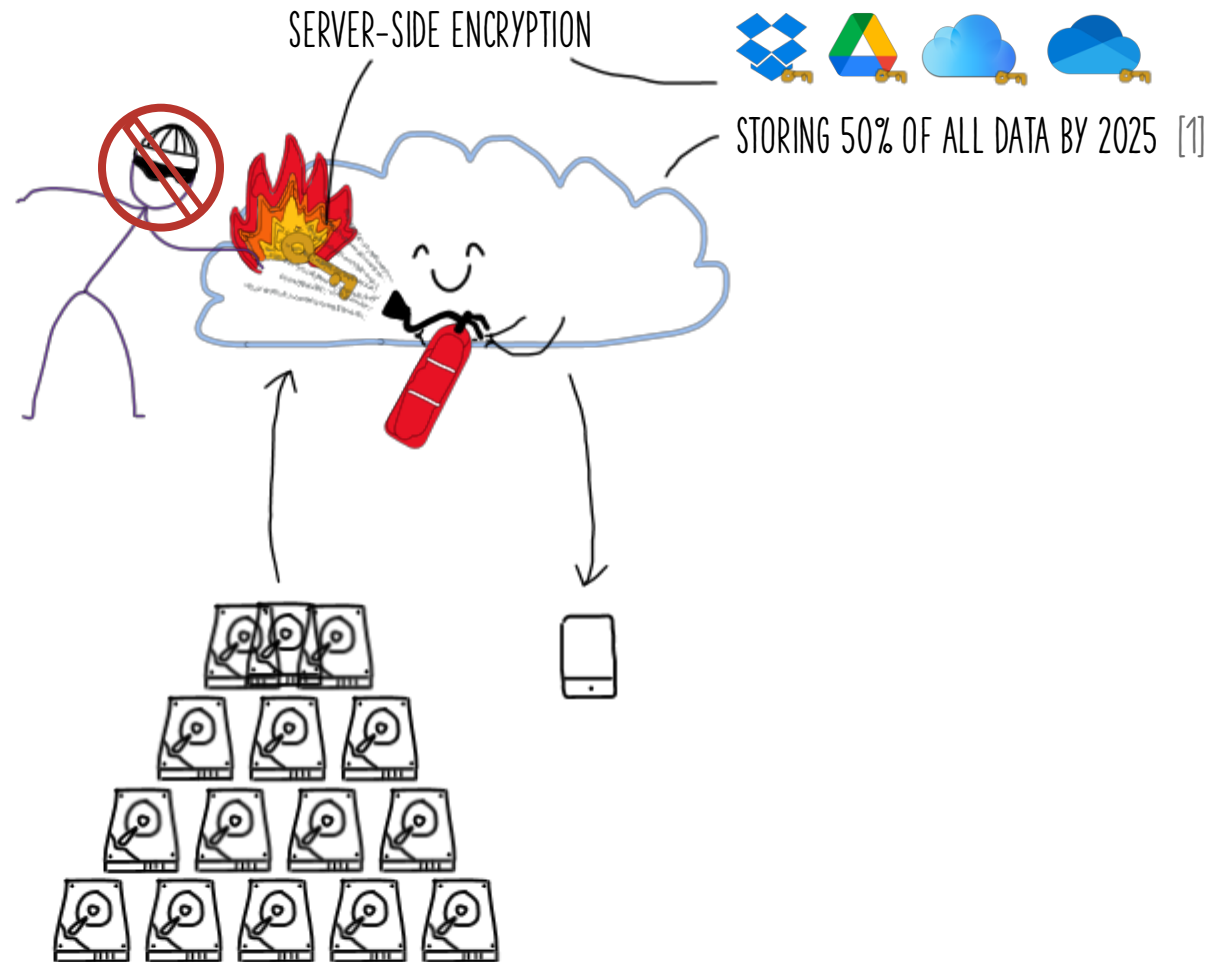
# Cloud Storage

## Benefits:

- + Availability
- + Redundancy
- + Scalability

## Concerns:

- Data leaks to third party  
=> SERVER-SIDE ENCRYPTION



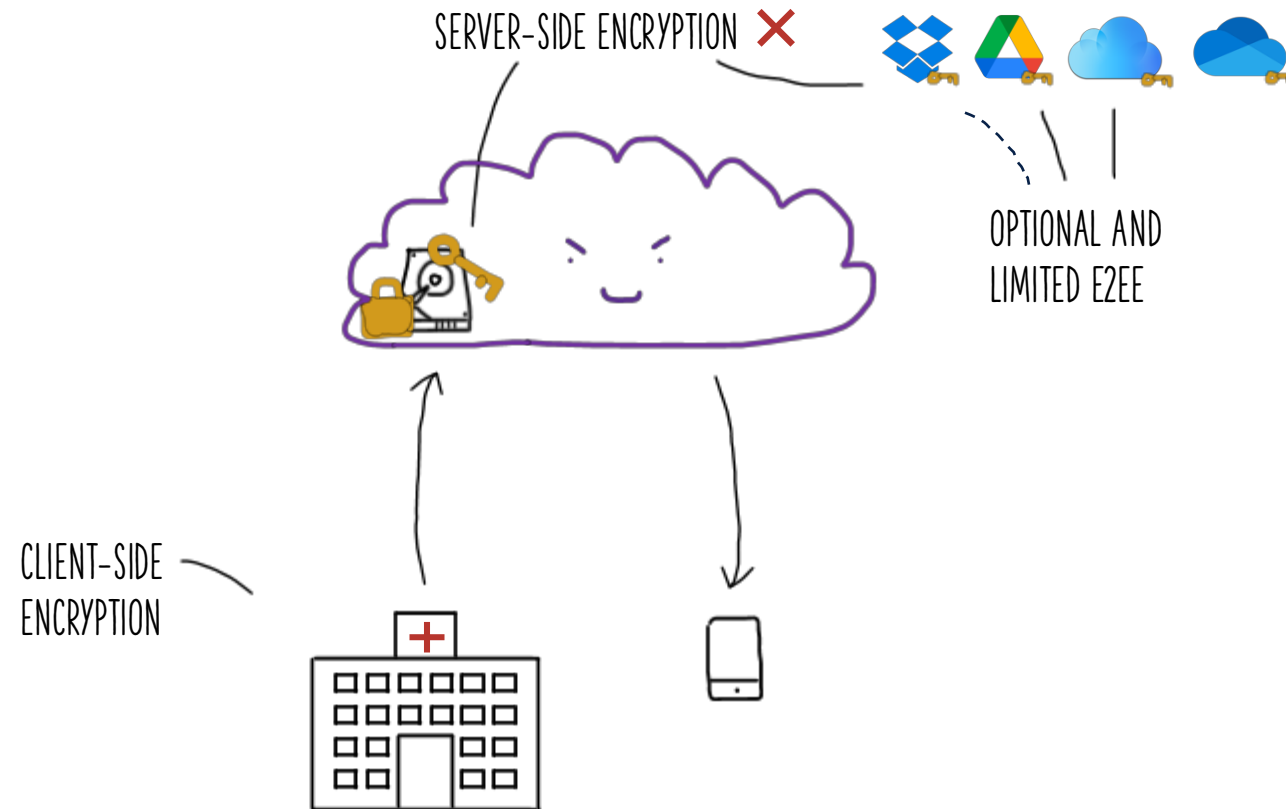
# Cloud Storage

## Benefits:

- + Availability
- + Redundancy
- + Scalability

## Concerns:

- Data leaks to third party  
=> **SERVER-SIDE ENCRYPTION**
- Malicious server  
=> **END-TO-END ENCRYPTION**



<https://www.hipaajournal.com/healthcare-cloud-usage-grows-but-protecting-phi-can-be-a-challenge/>

# E2EE Cloud Storage

"WITH **MEGA**, YOU  
CONTROL THE ENCRYPTION" 300 MILLION USERS



[SP:BHP23]  
[EC:AHMP23]

**INSECURE!**

AMNESTY INTERNATIONAL,  
THE GERMAN FEDERAL GOVERNMENT  
& ETH



Nextcloud

"ULTIMATE SECURITY"

[EuroSP:ABCP23]

**INSECURE!**

"EXCEPTIONALLY PRIVATE CLOUD"



pCloud

"EUROPE'S MOST SECURE CLOUD STORAGE"

"THE STRONGEST ENCRYPTED  
CLOUD STORAGE IN THE WORLD"



[CCS:TH24]

**INSECURE!**



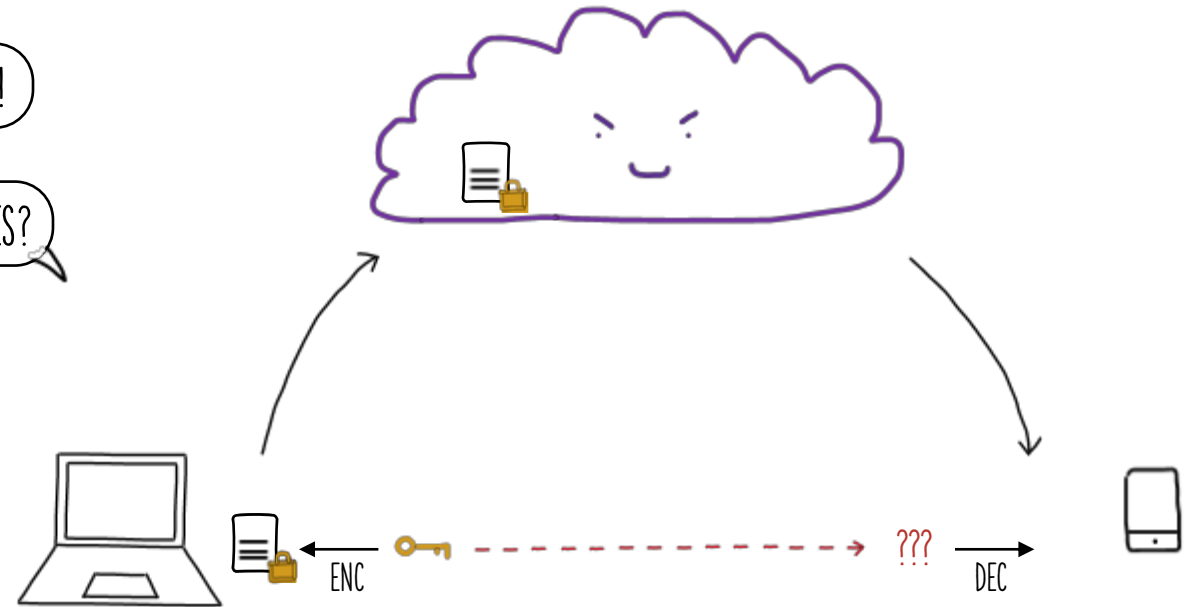
"SUPPORTS CLIENT-SIDE  
END-TO-END ENCRYPTION"

# Why Is It Hard?

JUST USE YOUR FAVORITE AEAD SCHEME FOR CLIENT-SIDE ENCRYPTION!

HOW DO YOU TRANSFER KEYS BETWEEN DEVICES?

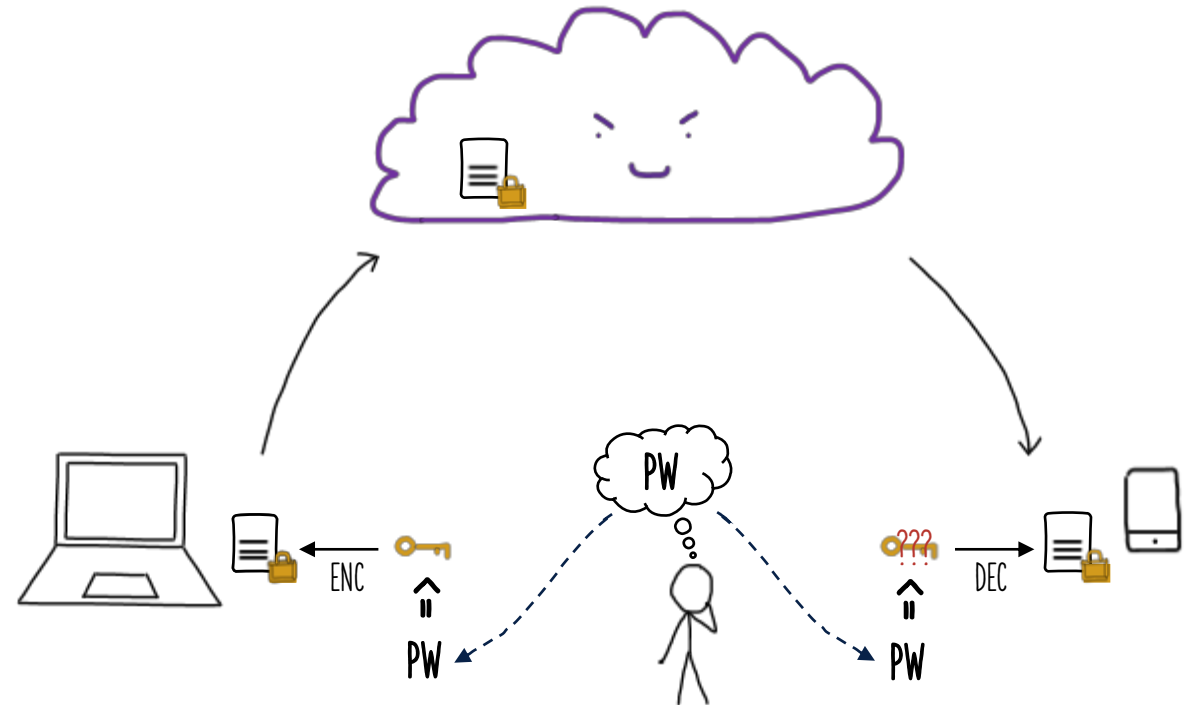
## 1 key distribution



# Why Is It Hard?

DERIVE KEYS FROM THE PASSWORD!

- 1 key distribution
- 2 password-based security



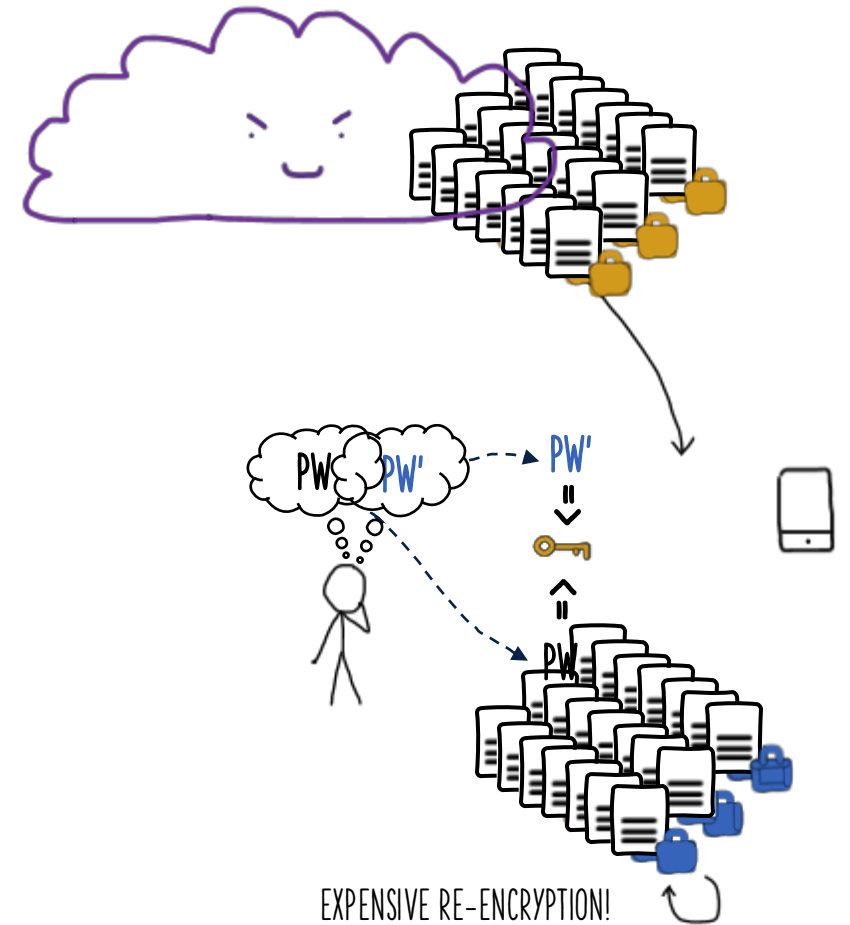
# Why Is It Hard?

DERIVE KEYS FROM THE PASSWORD!

WHAT IF THE PASSWORD CHANGES?

- 1 key distribution
- 2 password-based security

PROBLEM 1: PW CHANGE



# Why Is It Hard?

DERIVE KEYS FROM THE PASSWORD!

HOW DO YOU SHARE FILES?

- 1 key distribution
- 2 password-based security
- 3 file sharing

PROBLEM 1: PW CHANGE  
PROBLEM 2: SHARING

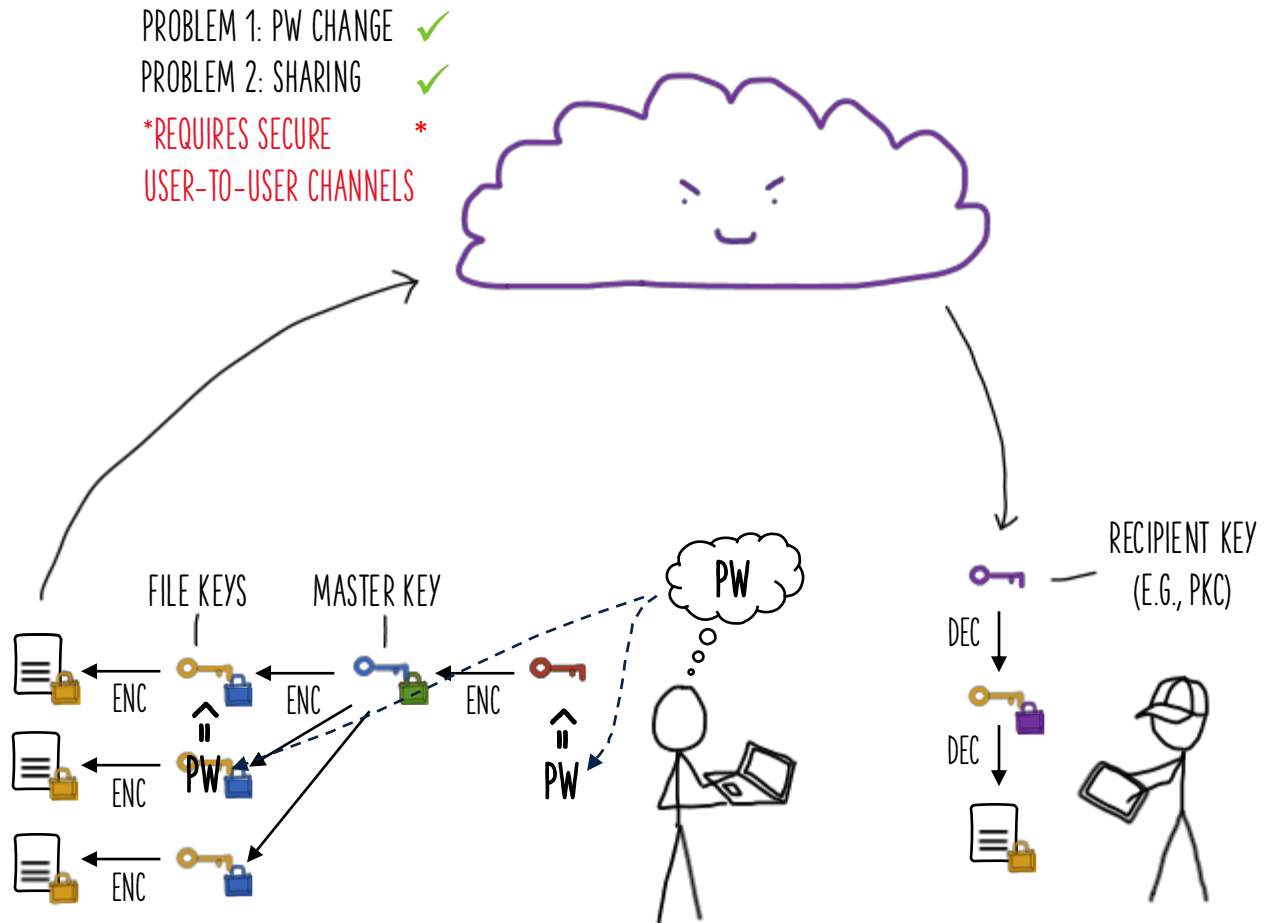




# Why Is It Hard?

BUILD A KEY HIERARCHY!

- 1 key distribution
- 2 password-based security
- 3 file sharing



# Why Is It Hard?

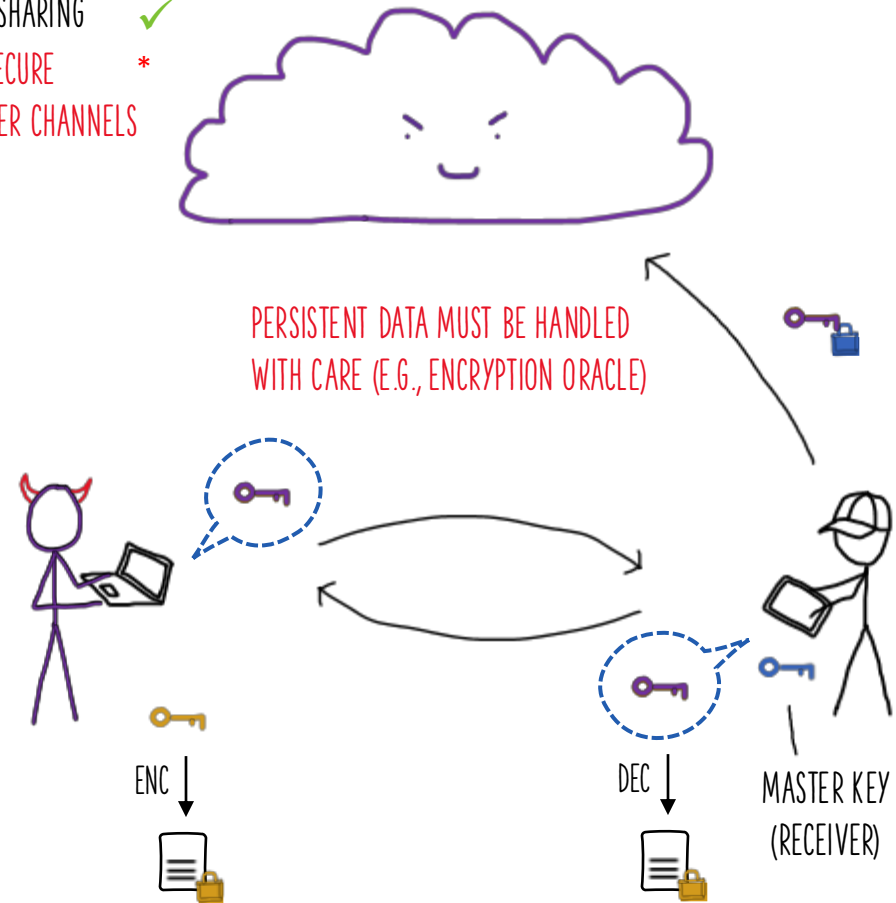
USE SECURE MESSAGING TECHNIQUES!

HOW TO PROTECT DATA AT REST?

- 1 key distribution
- 2 password-based security
- 3 file sharing
- 4 persistent data

PROBLEM 2: SHARING ✓

\*REQUIRES SECURE  
USER-TO-USER CHANNELS \*



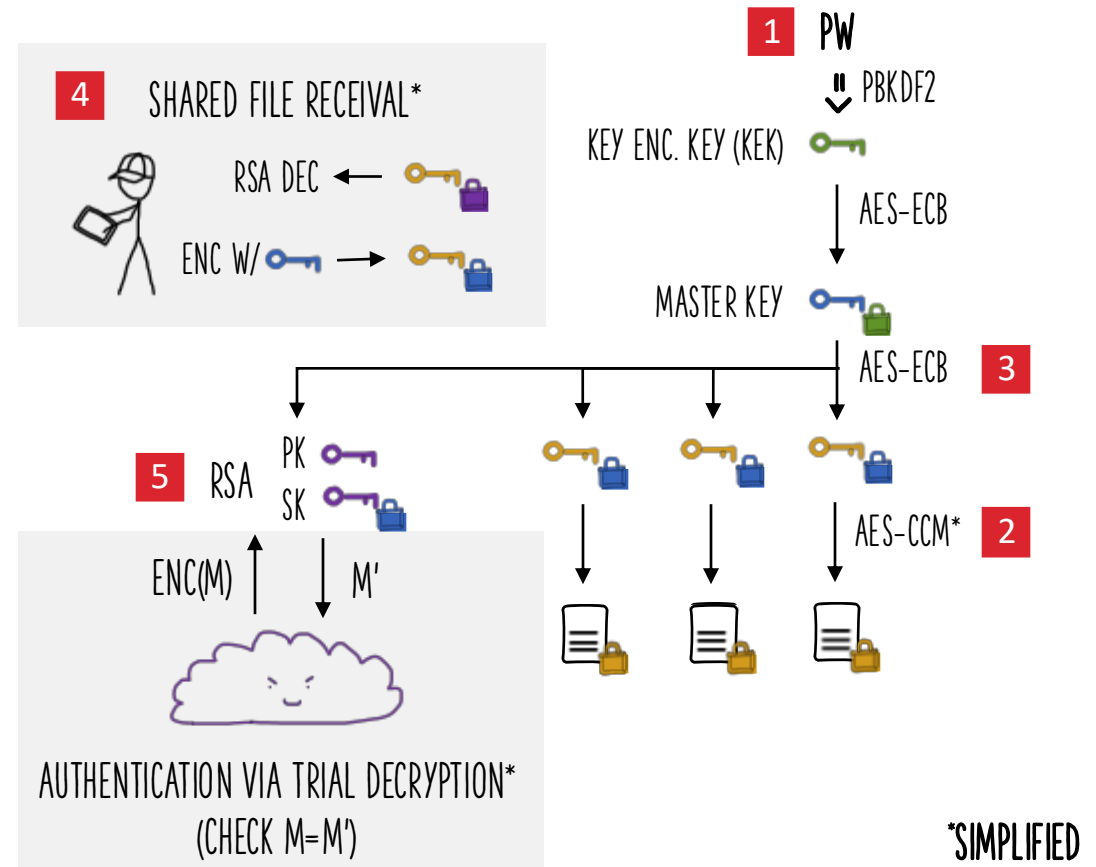
### MEGA's challenges

- |   |                      |   |                                |
|---|----------------------|---|--------------------------------|
| 1 | Multi-device access  | → | USERS ONLY NEED TO REMEMBER PW |
| 2 | File re-encryption   | → | REPLACING AES-CCM > 180 DAYS   |
| 3 | Ciphertext integrity | → | ENABLES ATTACKS IN [1, 2]      |
| 4 | File sharing         | → | RSA SECRET KEY DECRYPTION [2]  |
| 5 | Key reuse            | → | FILE KEY DECRYPTION [1]        |

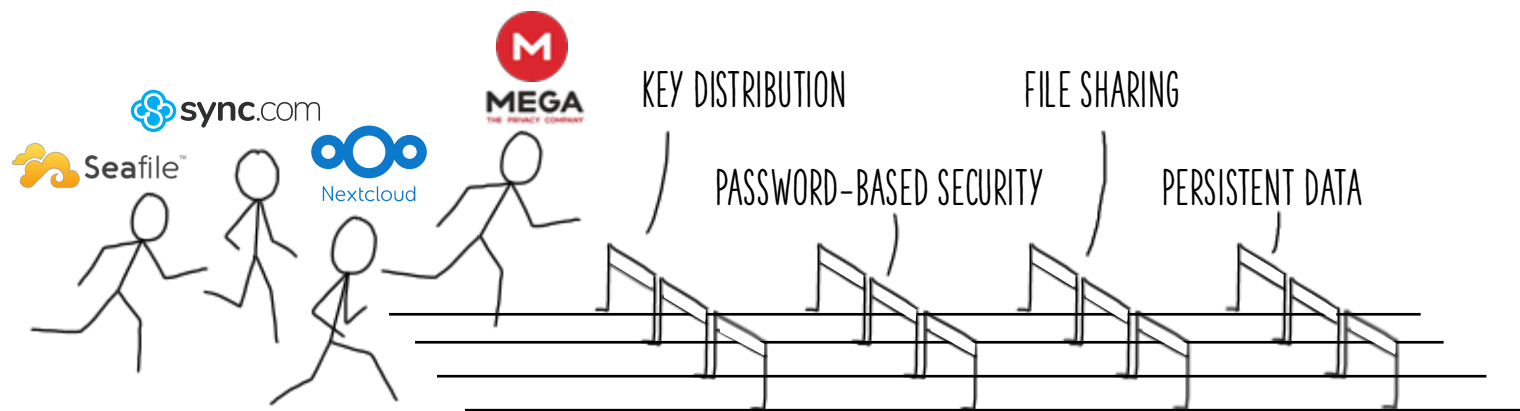
[1] Matilda Backendal, Miro Haller\* and Kenneth G. Paterson. (2023). "MEGA: Malleable Encryption Goes Awry" IEEE S&P 2023.

[2] Martin R. Albrecht, Miro Haller, Lenka Mareková\*, Kenneth G. Paterson. (2023). "Caveat Implementor! Key Recovery Attacks on MEGA" Eurocrypt 2023.

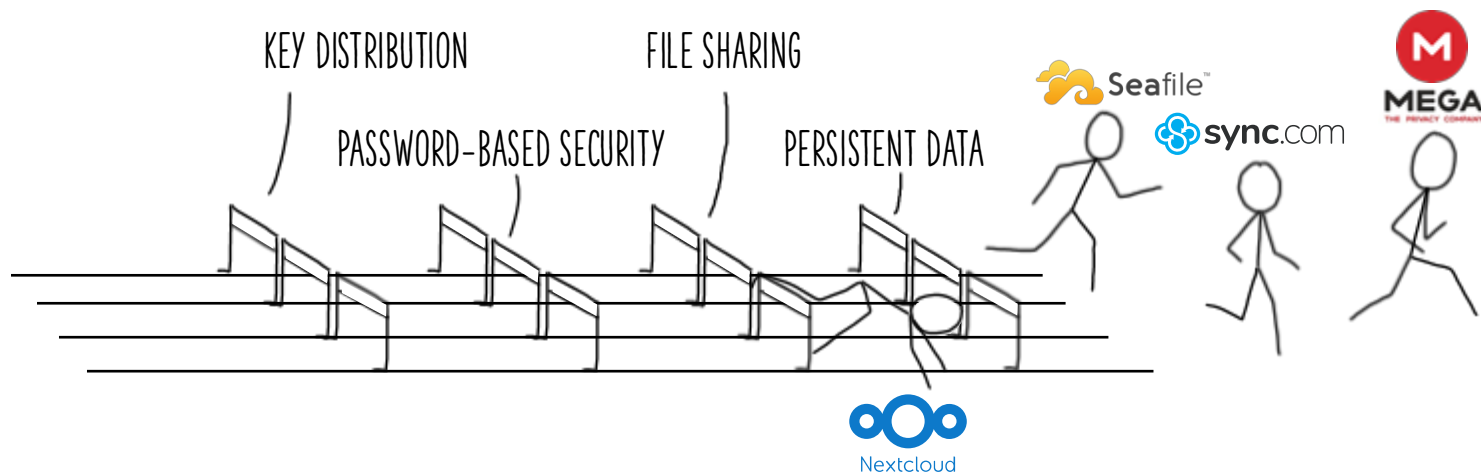
### MEGA's key hierarchy\*



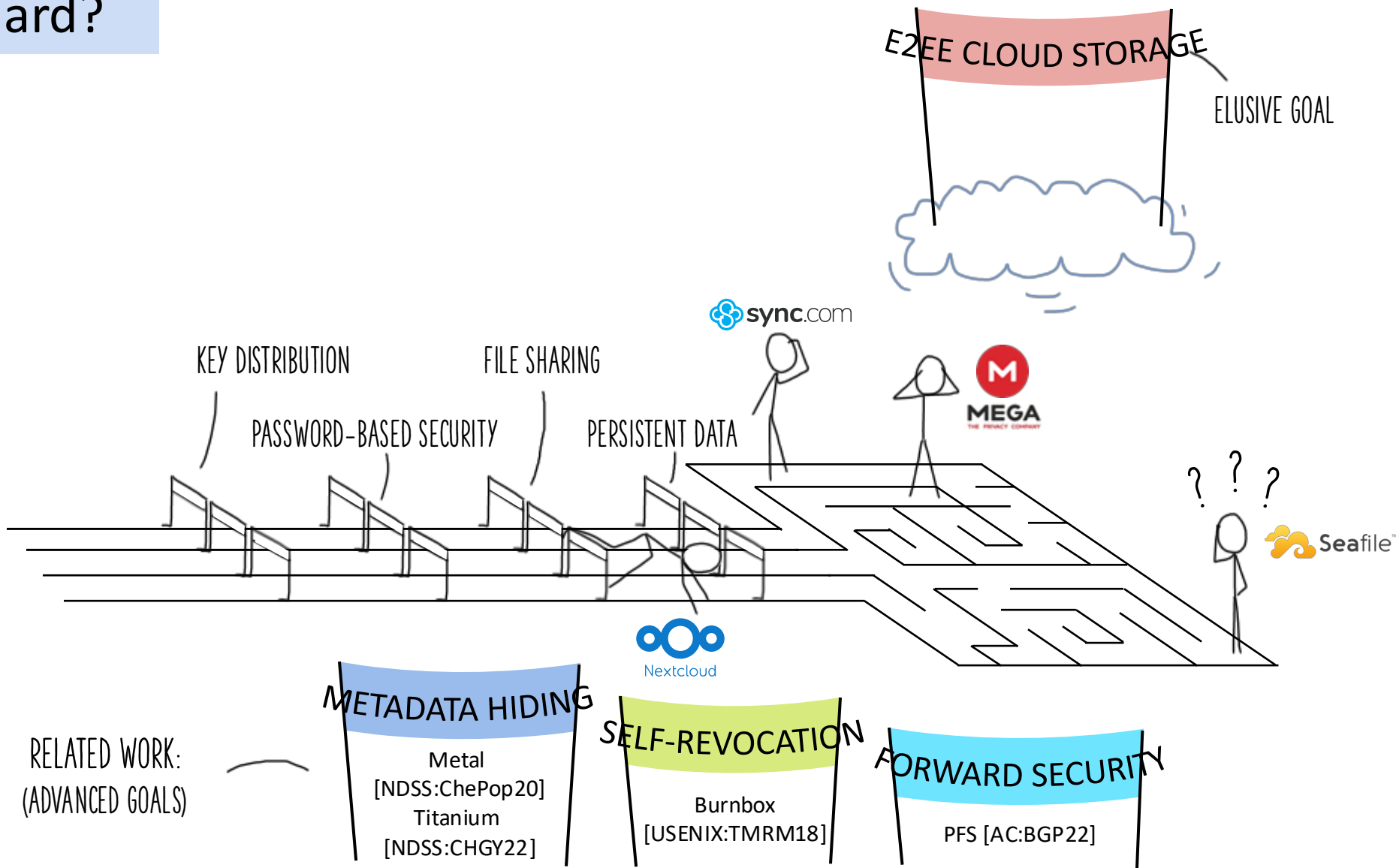
# Why Is It Hard?



# Why Is It Hard?



# Why Is It Hard?



## A Formal Treatment of End-to-End Encrypted Cloud Storage

Matilda Backendal, Hannah Davis, Felix Günther, Miro Haller,  
and Kenneth G. Paterson

### 1 Formal Model

- Syntax
- Security games

### 2 Construction

- CSS (Cloud Storage Scheme)
- Security proofs

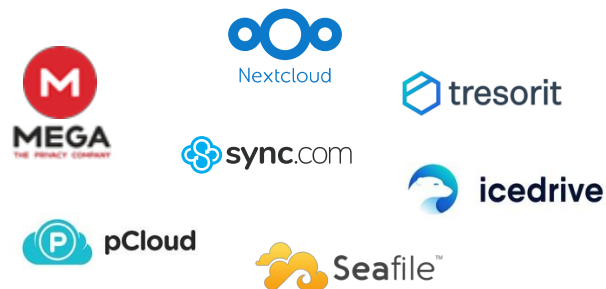
# 1. Formalizing E2EE Cloud Storage





# Formalizing E2EE Cloud Storage

## Model Goals



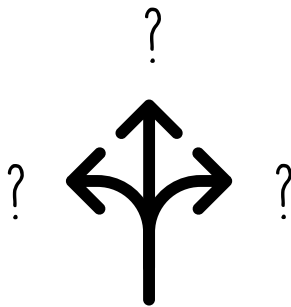
Capture existing systems

1 Expressive



Capture *real-world* systems

2 Faithful



Capture future systems

3 Generic

ALL MODELS ARE WRONG,  
BUT SOME ARE USEFUL!



## WHAT MAKES A CLOUD STORAGE A CLOUD STORAGE?

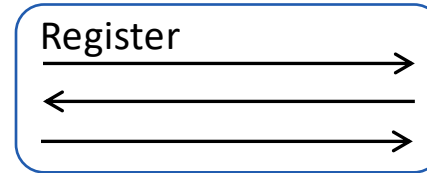
### Core Functionality

- Register (create account)
- Authenticate (log in)
- Put (upload a file)
- Update (modify content)
- Get (download)
- Share
- Accept (receive share)

1 EXPRESSIVE



INTERACTIVE  
PROTOCOLS



# Syntax

## HOW DO WE MAKE THE MODEL USEFUL?

### Core Functionality

- Register (create account)
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1 EXPRESSIVE

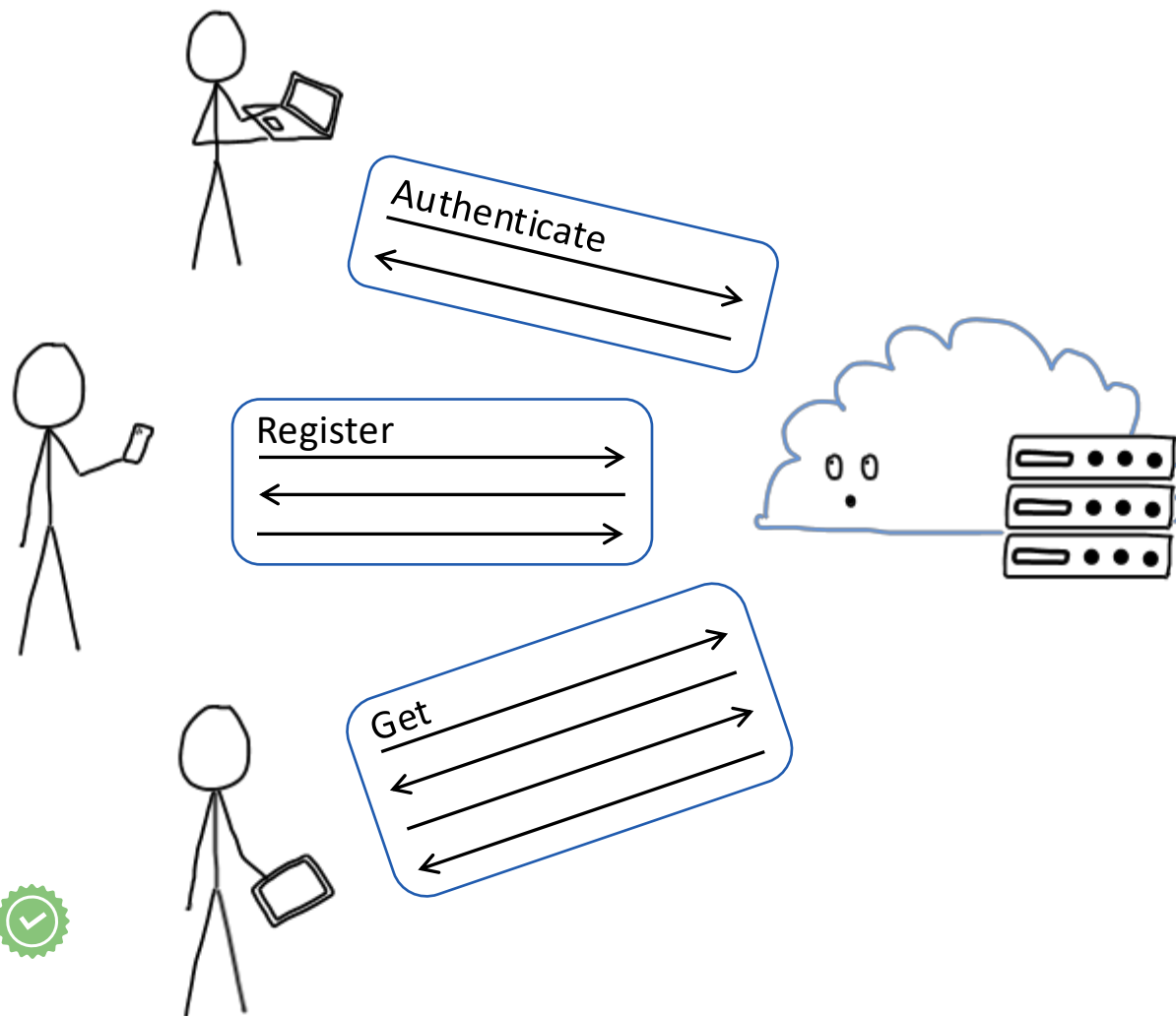


INTERACTIVE  
PROTOCOLS

### Model Choices

- Arbitrary interleaving

2 FAITHFUL



# Syntax

## HOW DO WE MAKE THE MODEL USEFUL?

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1 EXPRESSIVE



INTERACTIVE  
PROTOCOLS

OFTEN NOT CONSIDERED  
IN RELATED WORK

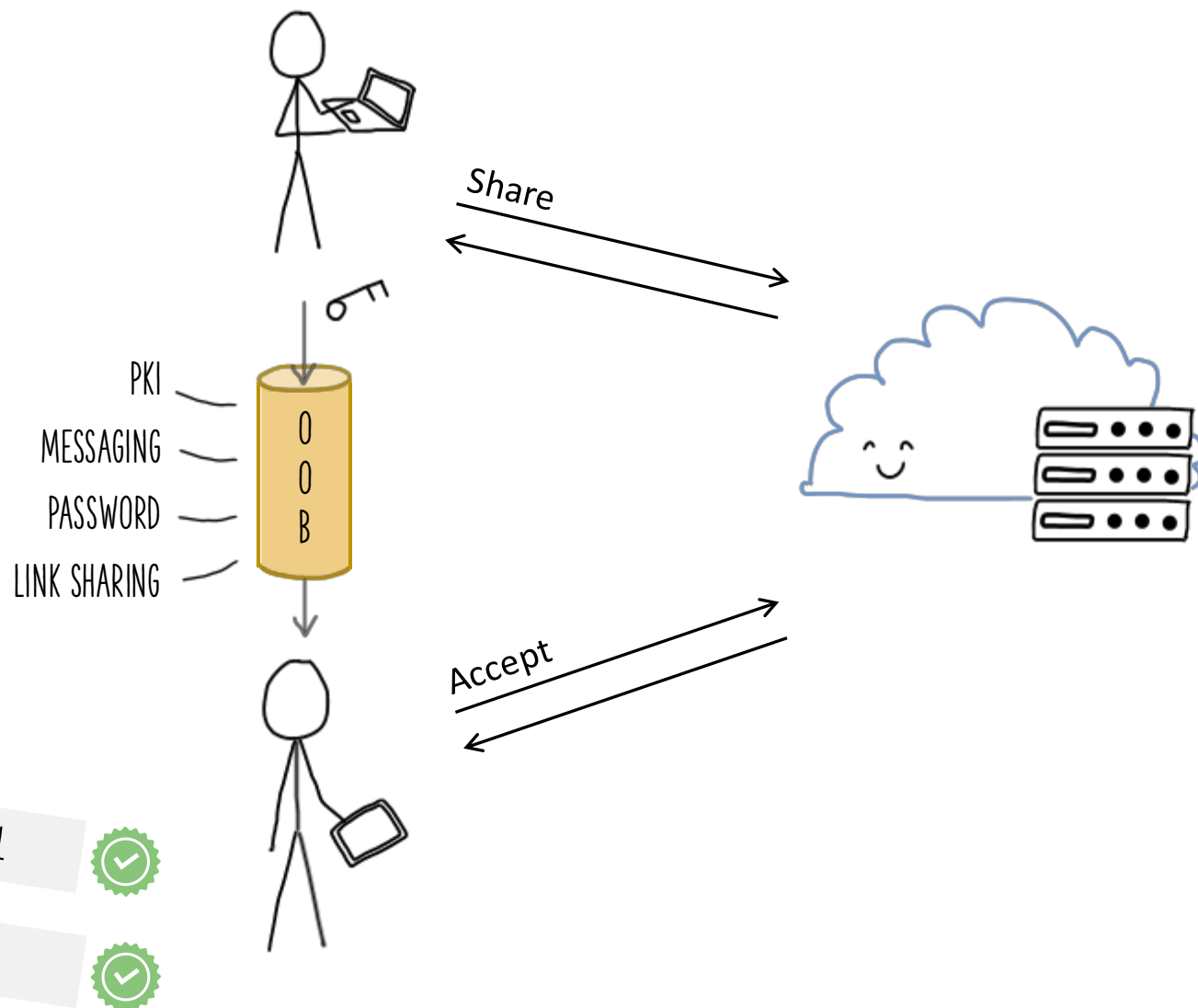
### Model Choices

- Arbitrary interleaving
- Abstract OOB channel for sharing

2 FAITHFUL



3 GENERIC

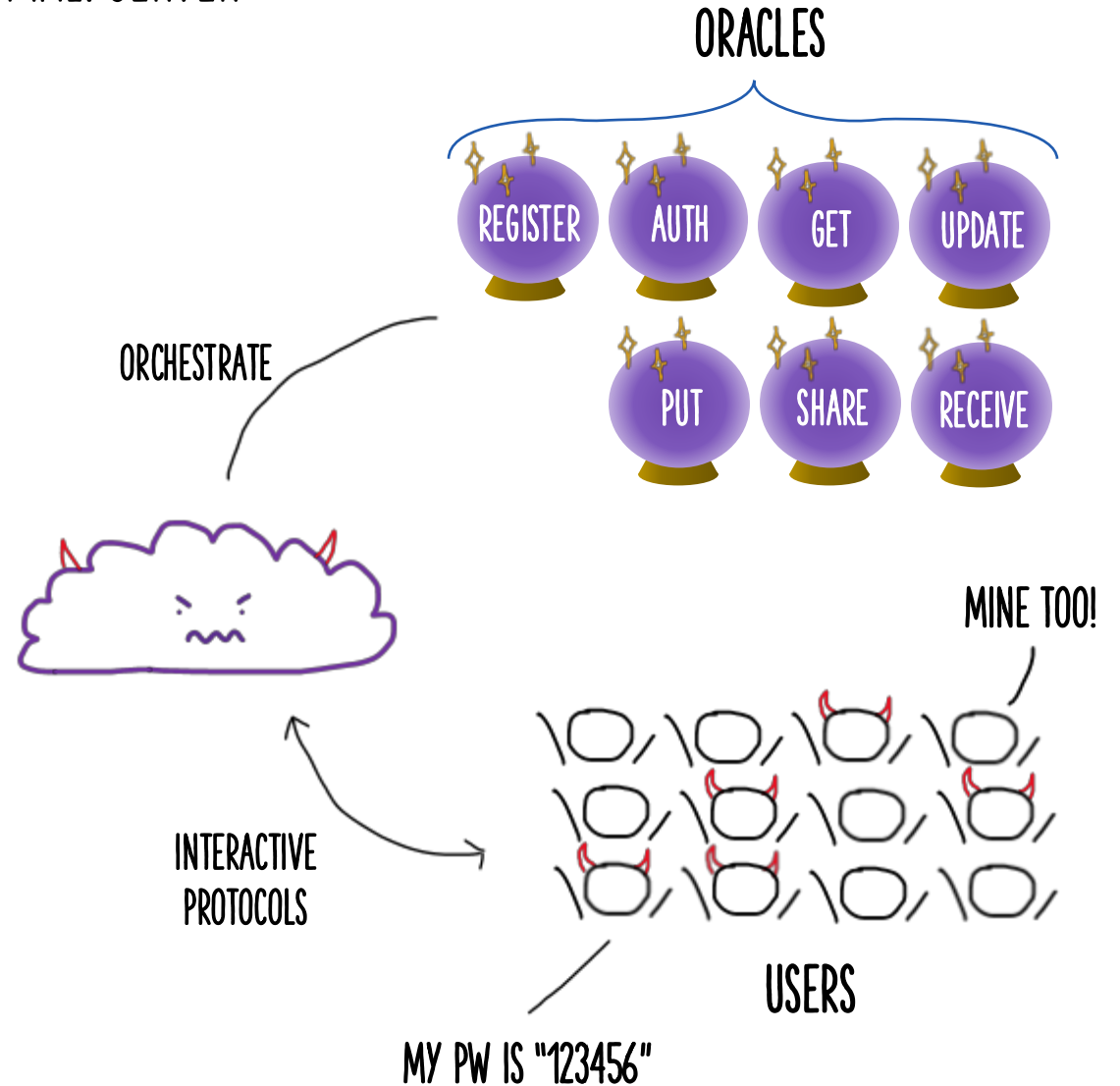


### Threat model:

- Malicious cloud provider
- Full control over network & operations

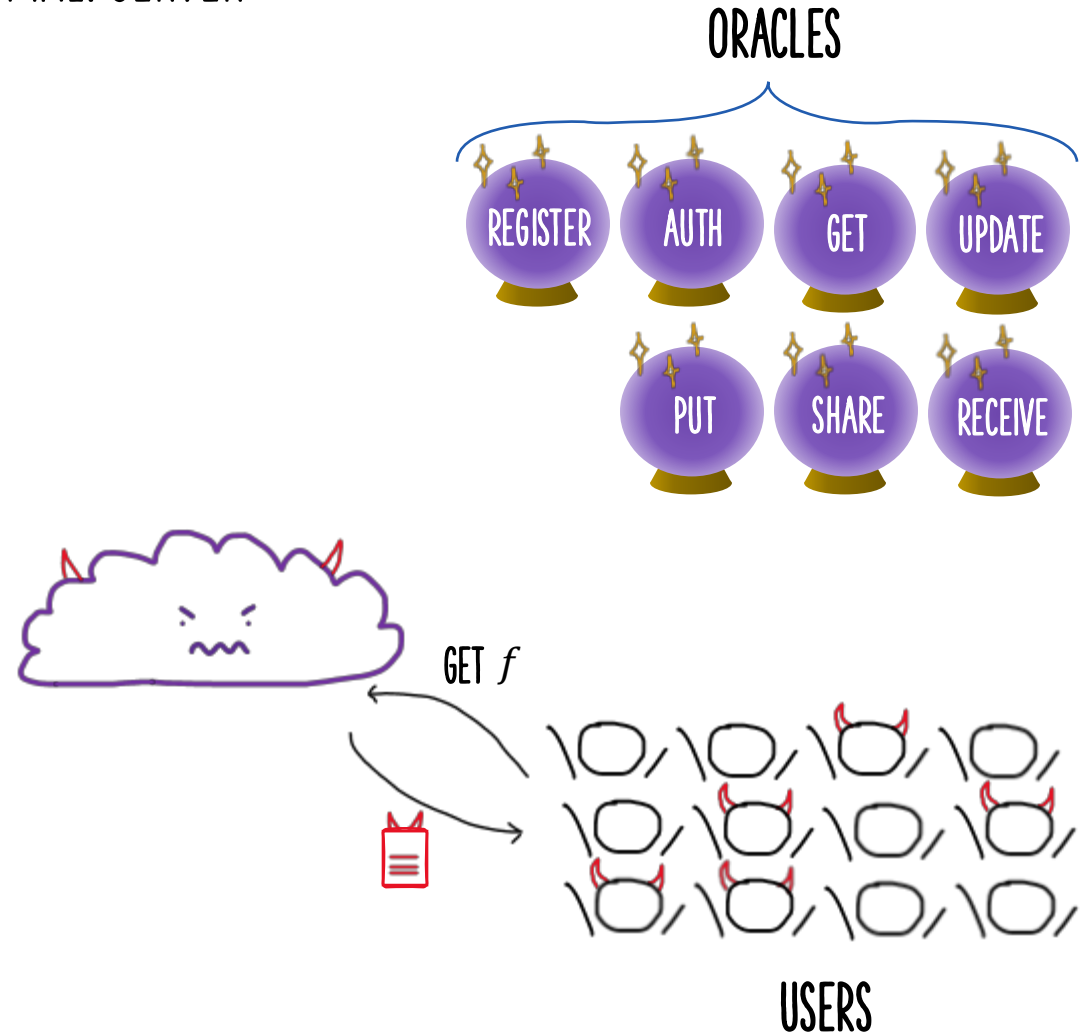
### Game mechanics:

- Correlated passwords
- Adversary can
  - Compromise users (adaptive/selective)
  - Control users (via oracles)
  - Control server (directly)



### Integrity:

- Adversary simulates interaction
- Wins if it can, for an honest user,
  1. inject a file, or
  2. modify a file.

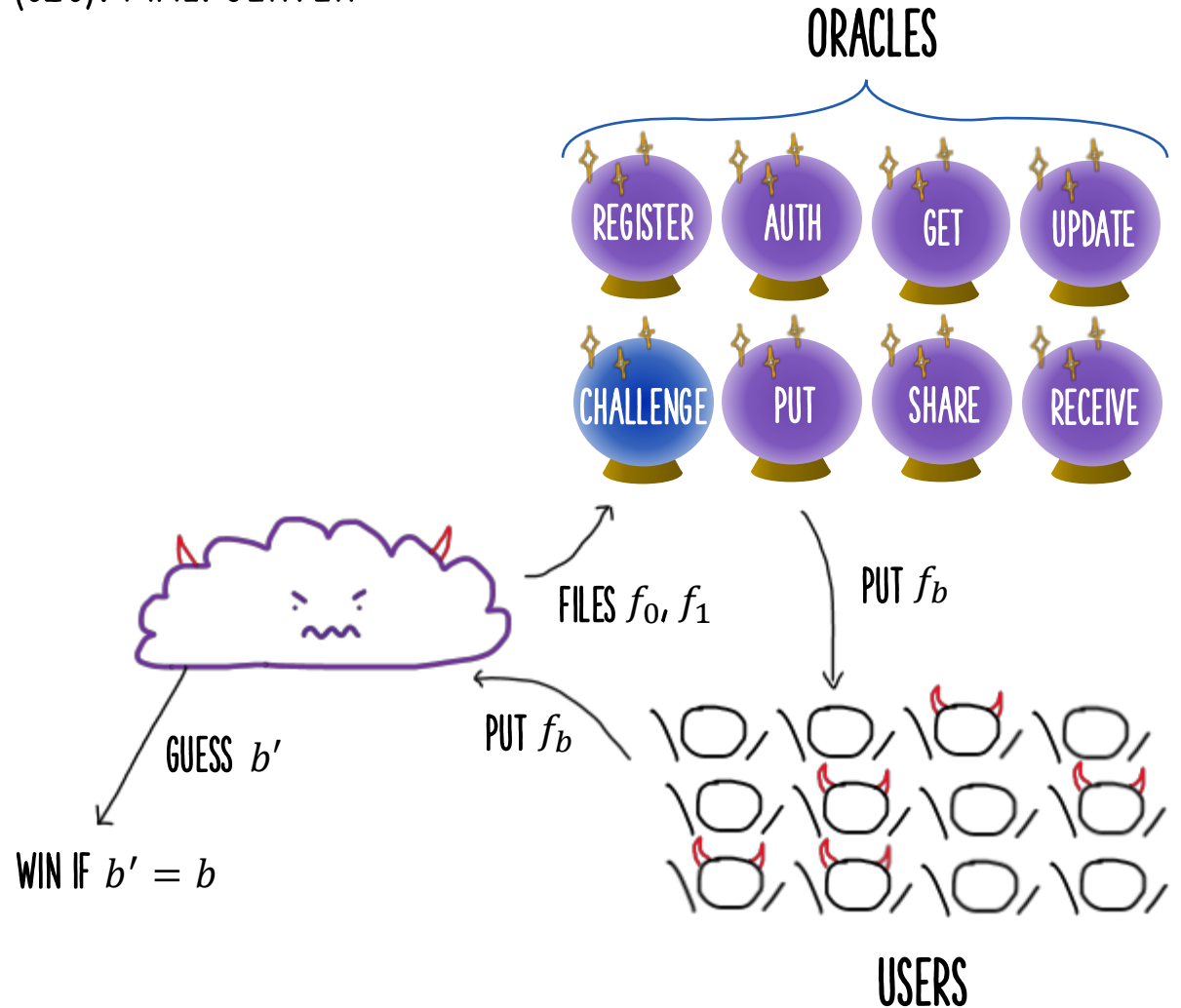


### Integrity:

- Adversary simulates interaction
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### Confidentiality:

- Additional challenge oracle
  - Submit two files  $f_0, f_1$
  - File  $f_b$  is uploaded
  - Guess bit  $b$



# Security Notions: Considerations

## Integrity:

- Adversary simulates interaction
- Wins if it can, for an honest user,
  1. inject a file, or
  2. modify a file.

NOT INT-CTXT

## Confidentiality:

- Additional challenge oracle
  - Submit two files  $f_0, f_1$
  - File  $f_b$  is uploaded
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NOT IND-CCA

1 No generic ciphertexts

↳ **ALLOWS GENERIC SYNTAX**

2 Adaptive & selective compromises

↳ **AVOIDS COMMITMENT ISSUES**

3 UC vs. game-based notions

↳ **UC SECURE CHANNEL TECHNIQUES DO NOT APPLY**



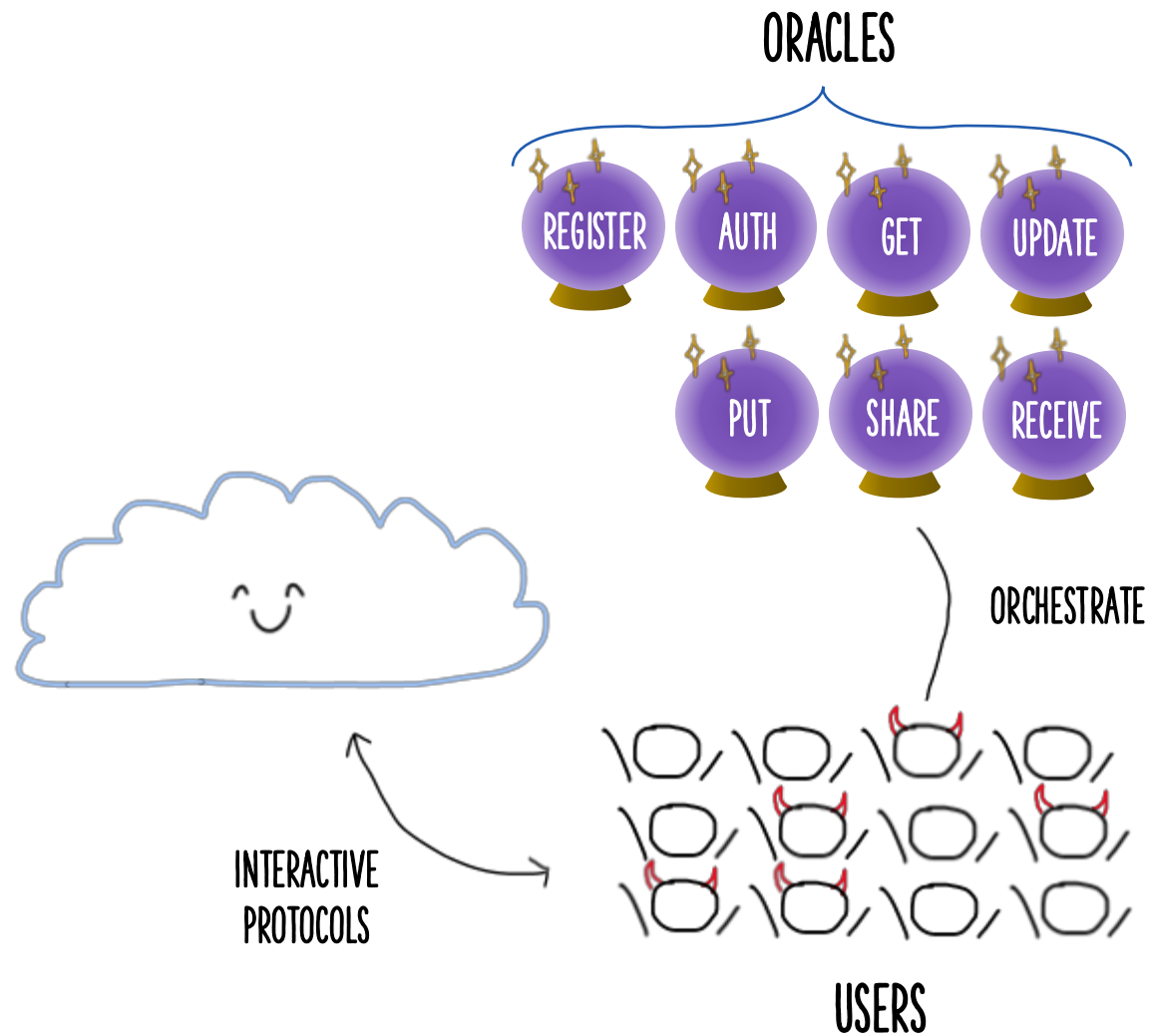
### Threat model:

- Honest server
- Malicious clients
- Adversary controls honest user operations

### Additional goals:

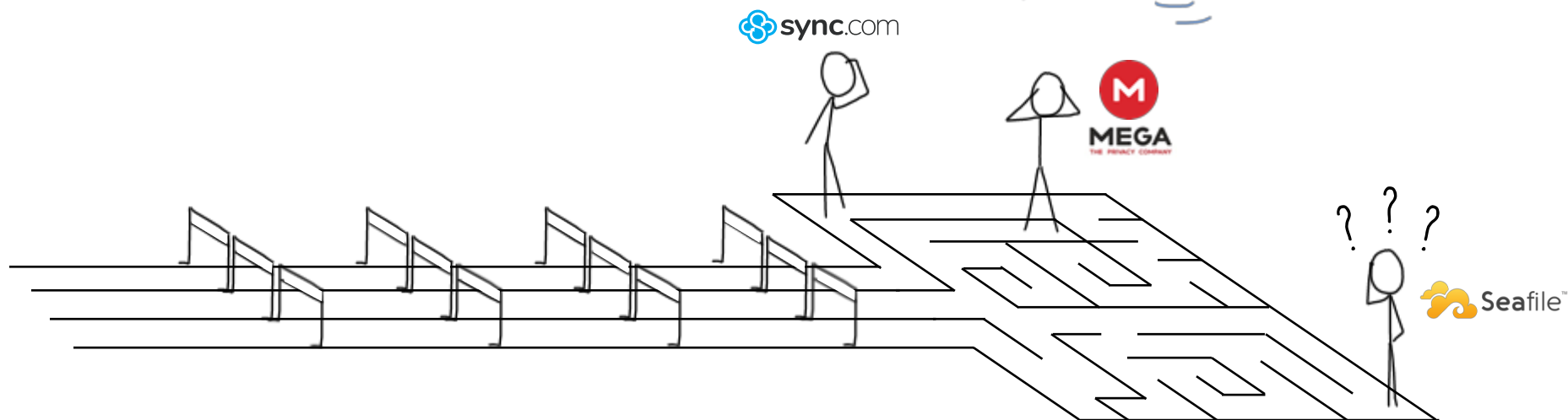
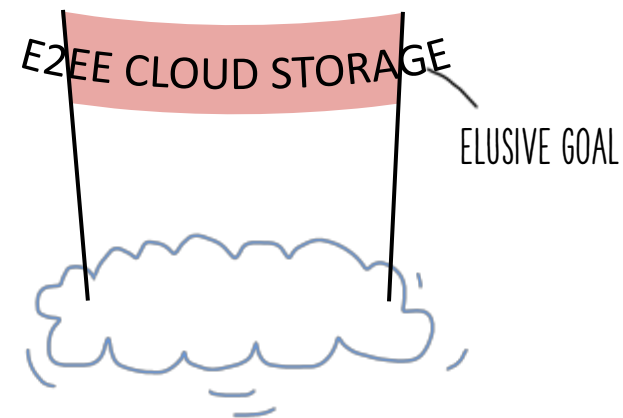
- Authentication & authorization
- No offline dictionary attacks on pw
- Availability for honest user files

INFEASIBLE IN C2C!



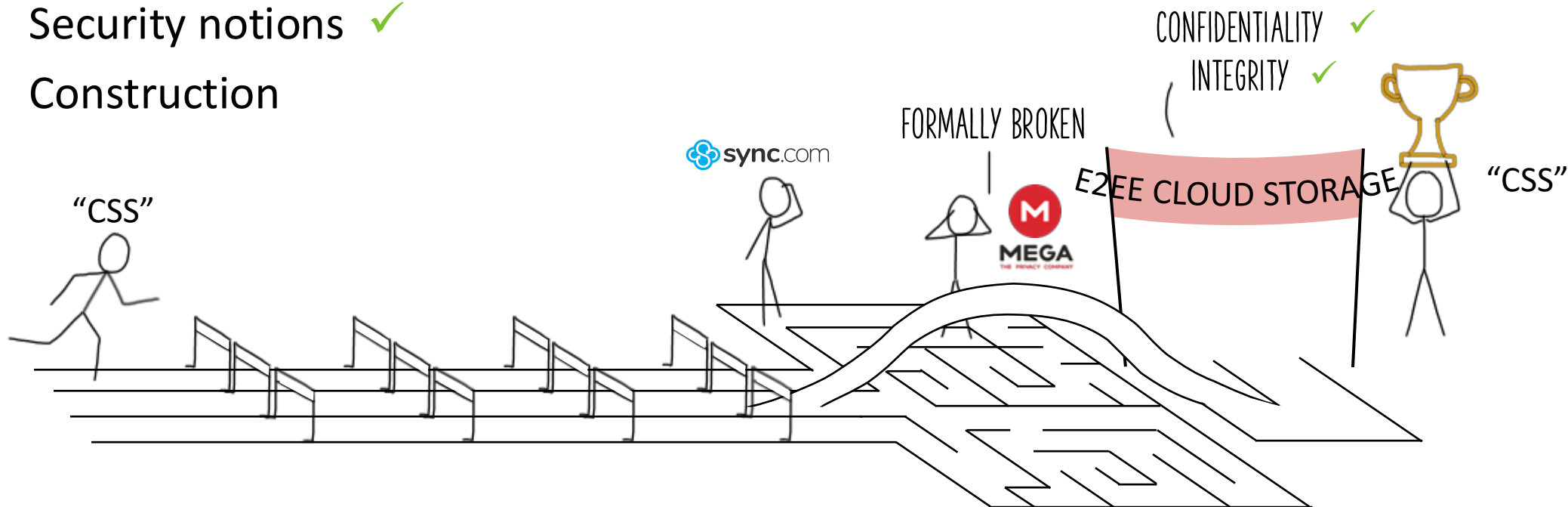
# Are We Done?

- Syntax ✓
- Security notions ✓



# Are We Done?

- Syntax ✓
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- Construction

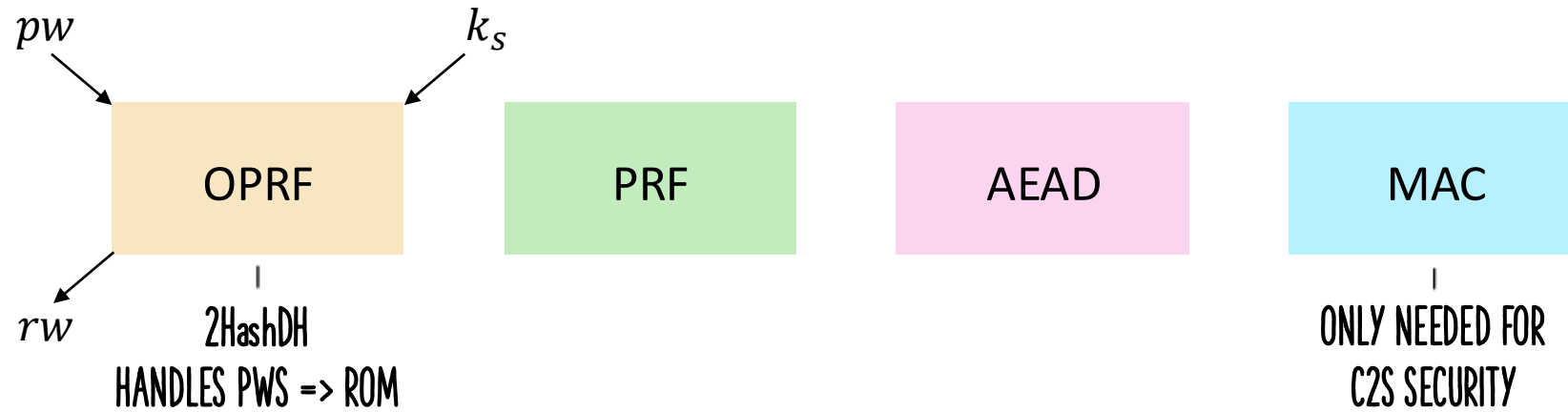


## 2. Constructing E2EE Cloud Storage



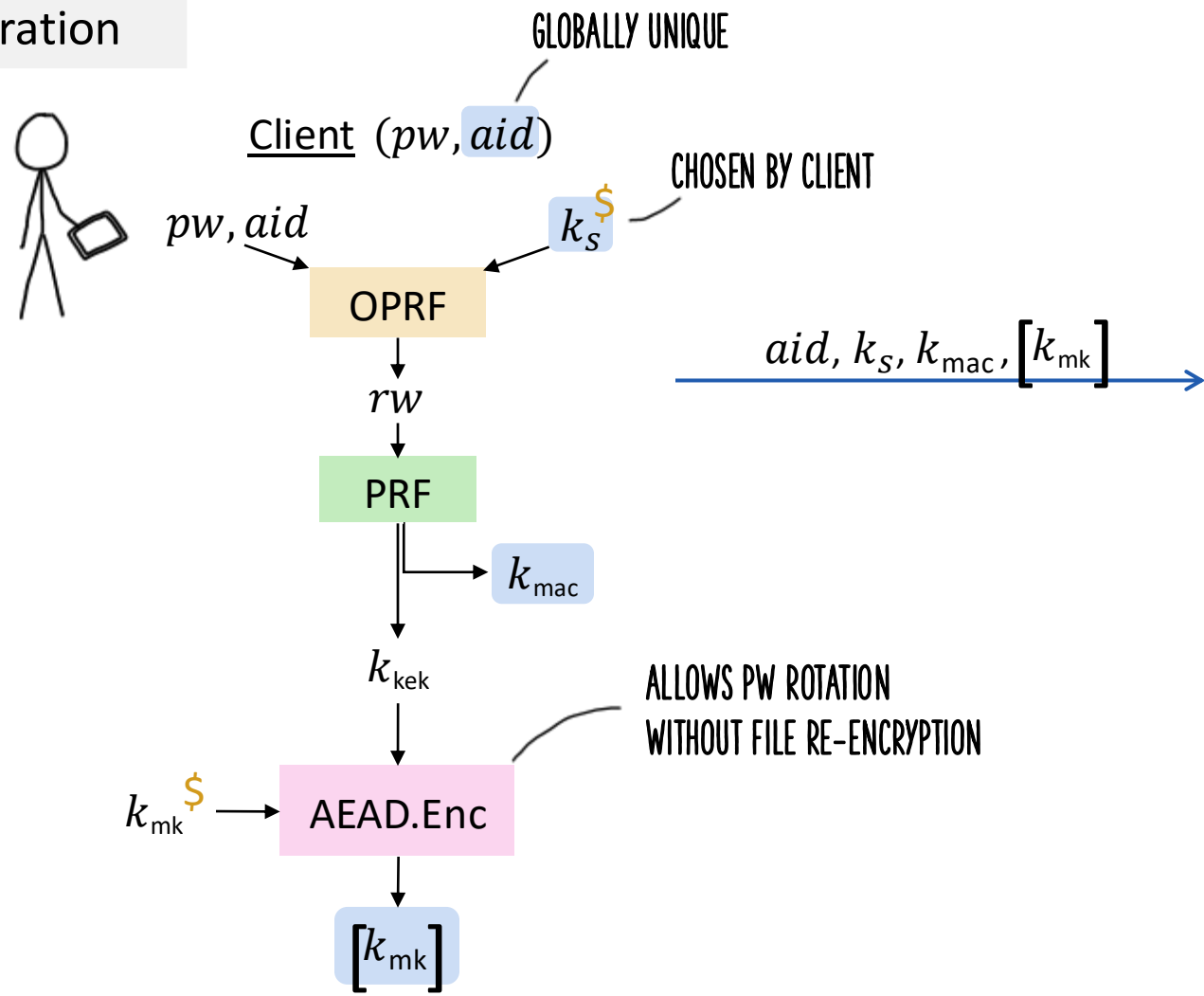
# CSS (Cloud Storage Scheme)

## Building Blocks



# CSS (Cloud Storage Scheme)

## Registration



## Server

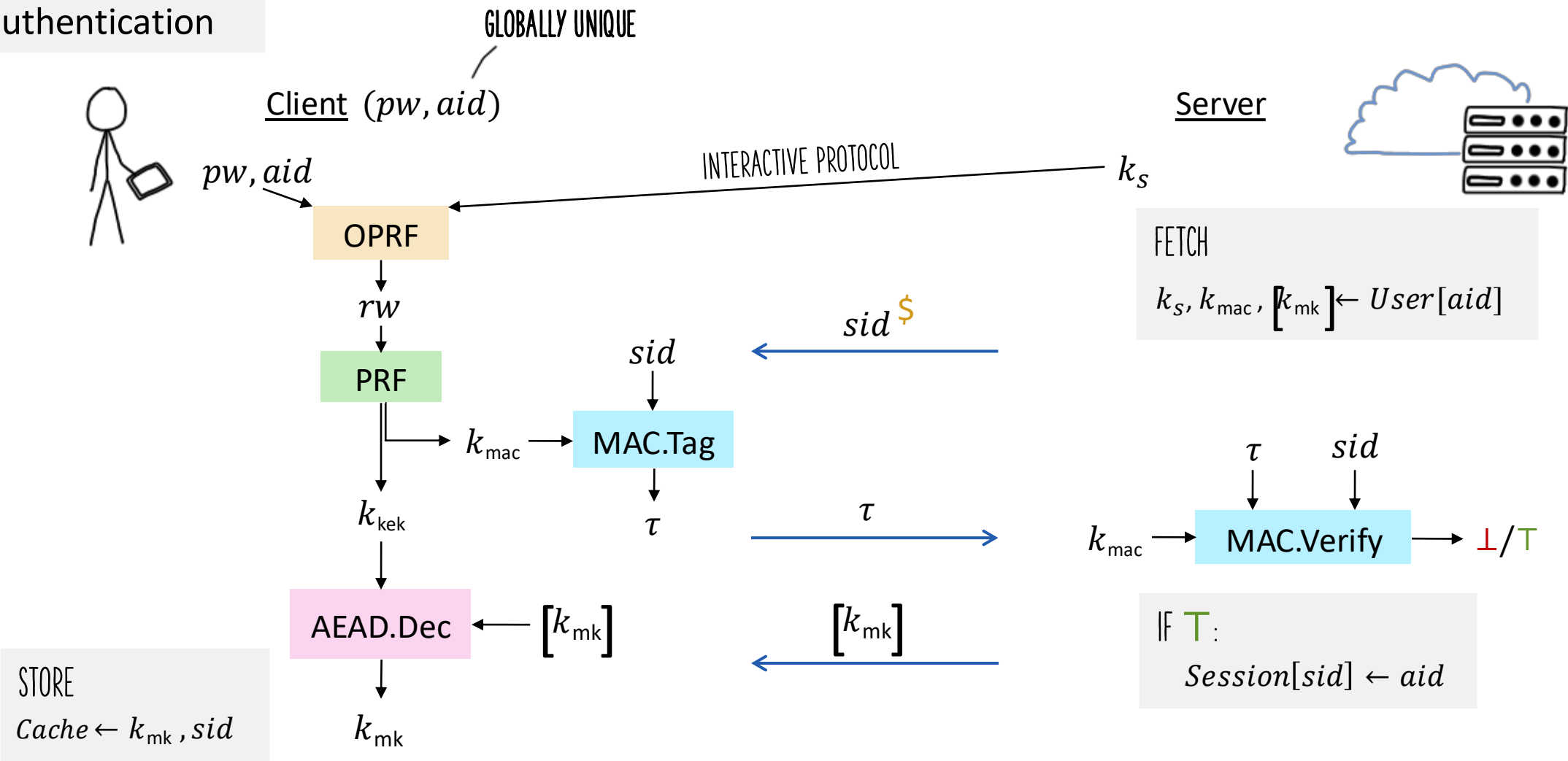


STORE

$$User[aid] \leftarrow k_s, k_{mac}, [k_{mk}]$$

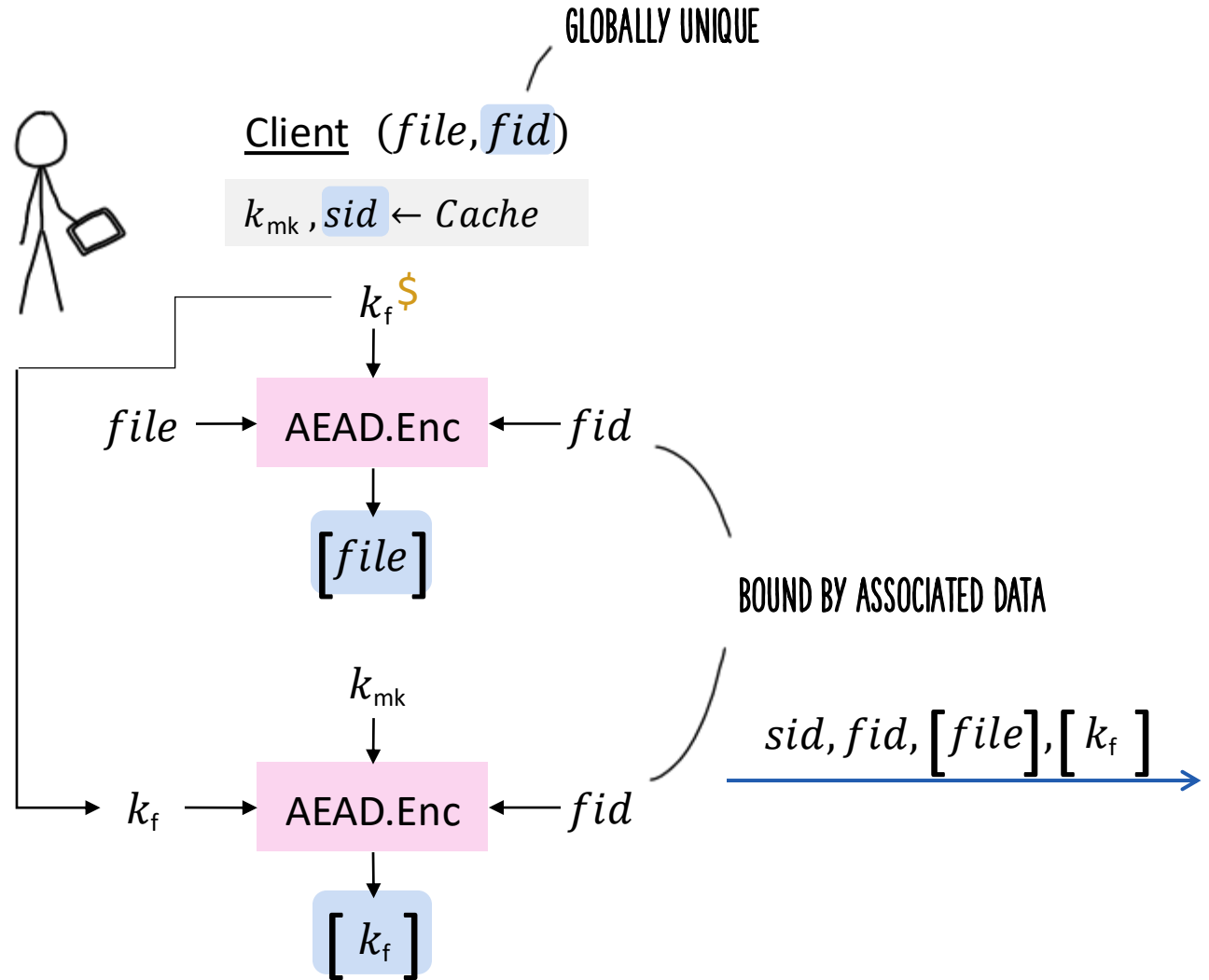
# CSS (Cloud Storage Scheme)

## Authentication



# CSS (Cloud Storage Scheme)

Put



Server



**FETCH**  
 $aid \leftarrow Session[sid]$

**STORE**  
 $File[fid] \leftarrow [file]$  — SHARED  
 $Key[aid, fid] \leftarrow [k_f]$  — UNIQUE PER USER



# CSS (Cloud Storage Scheme)

Share

\*SIMPLIFIED

RECIPIENT ACCOUNT ID



Client ( $fid, raid$ )

$k_{mk}, sid \leftarrow Cache$

$sid, fid, raid$

Server



FETCH

$aid \leftarrow Session[sid]$

$[k_f] \leftarrow Key[aid, fid]$

$[k_f]$

$[k_f] \rightarrow AEAD.Dec \leftarrow fid$

$k_{mk}$

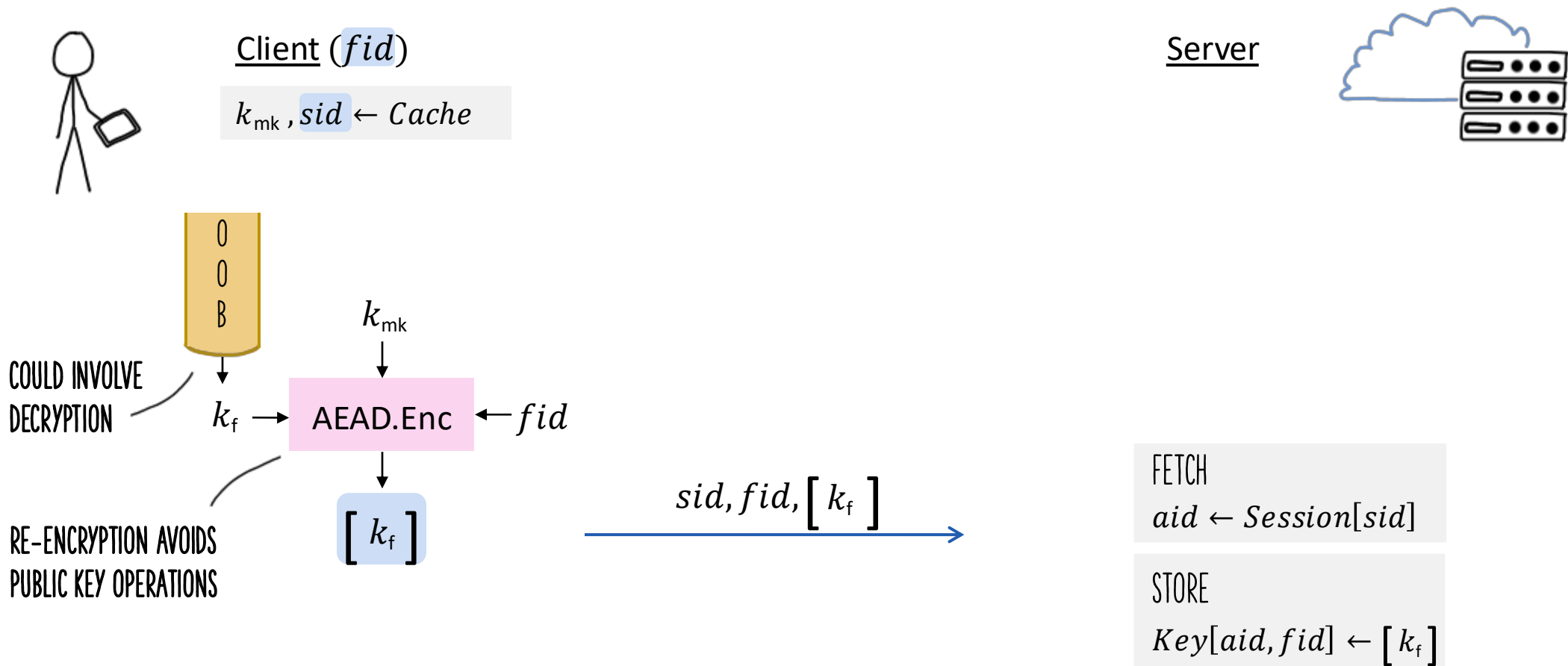
$k_f$

SEND TO:  $raid$



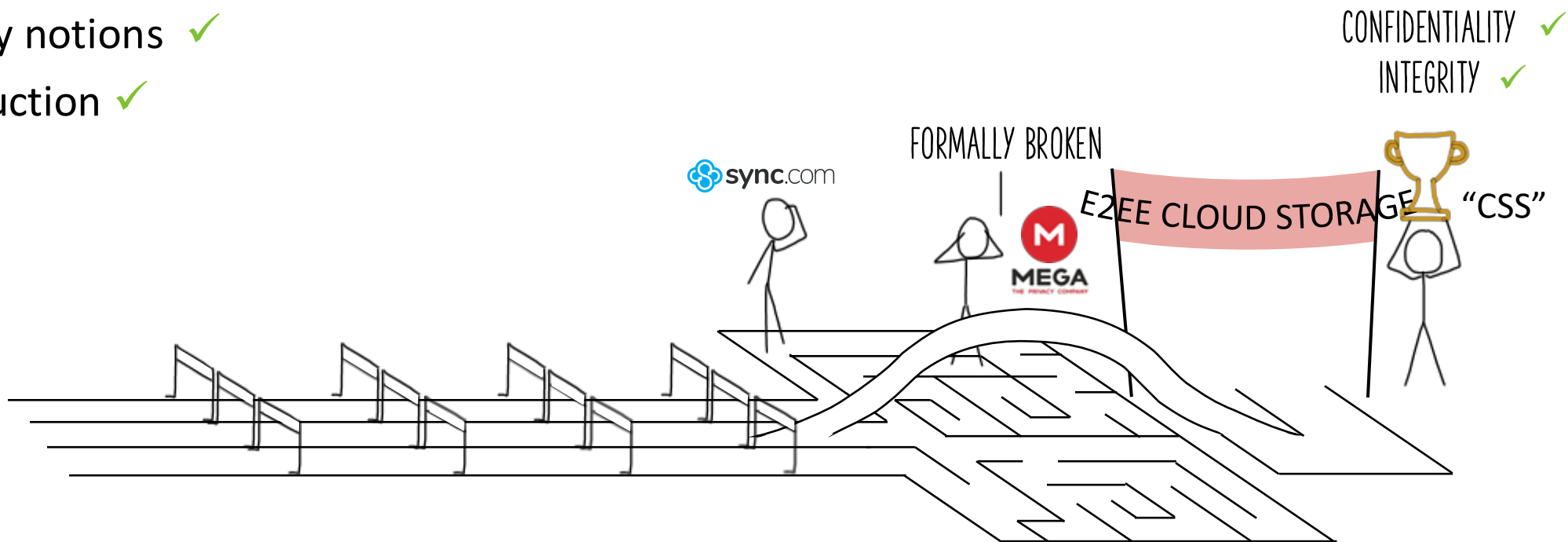
# CSS (Cloud Storage Scheme)

Accept \*SIMPLIFIED



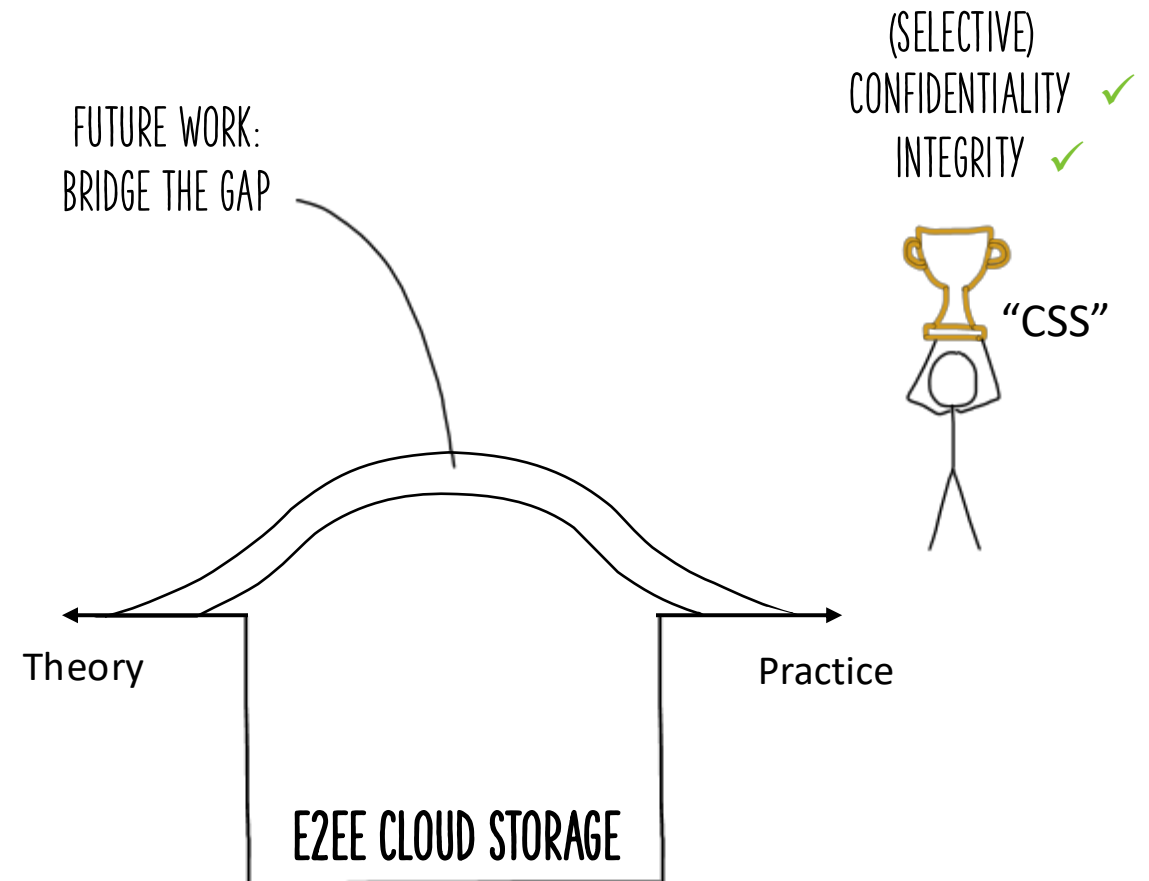
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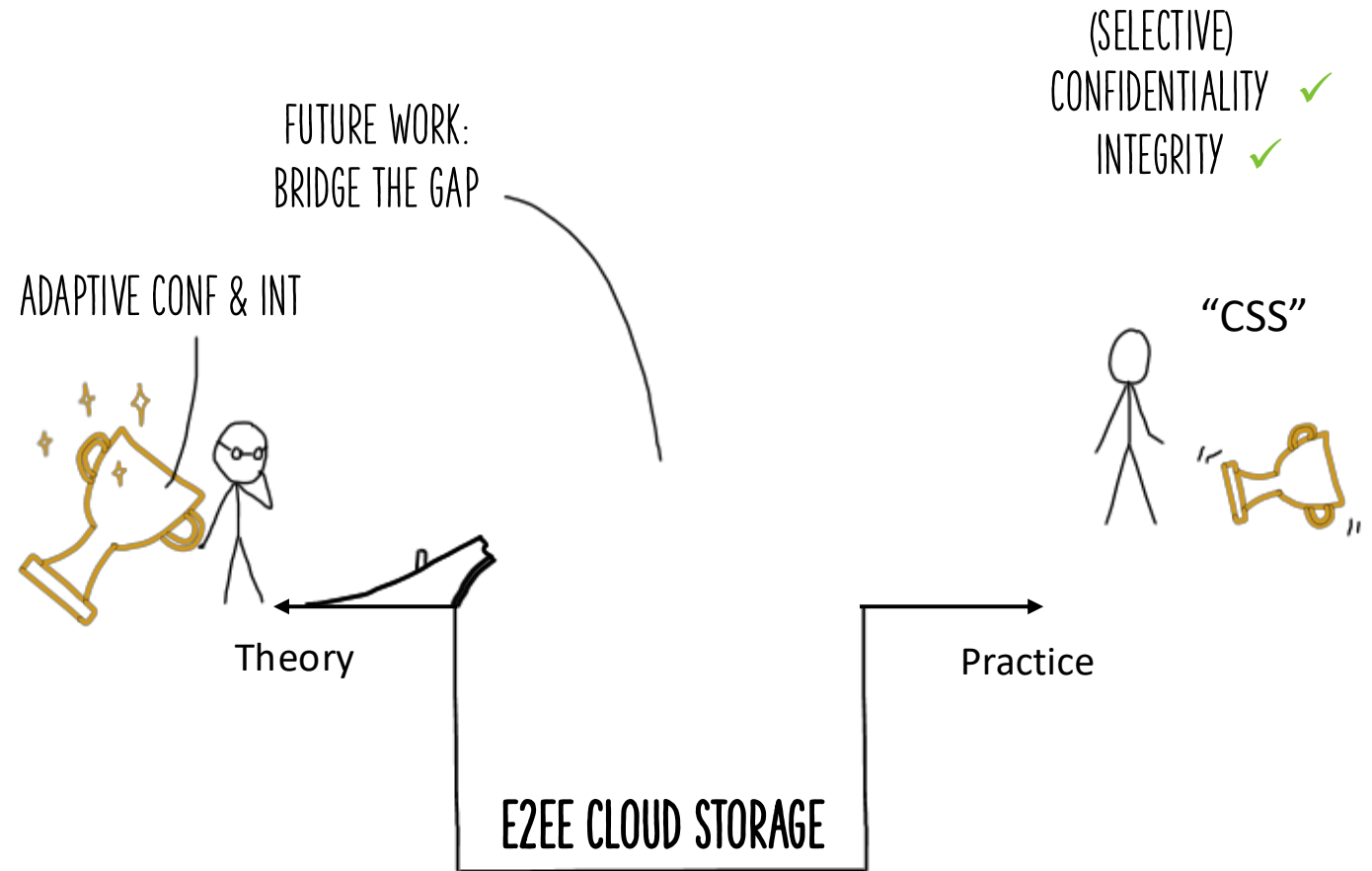


# Are We Done?

- Syntax ✓
- Security notions ✓
- Construction ✓

Still missing:

- Adaptive security proof

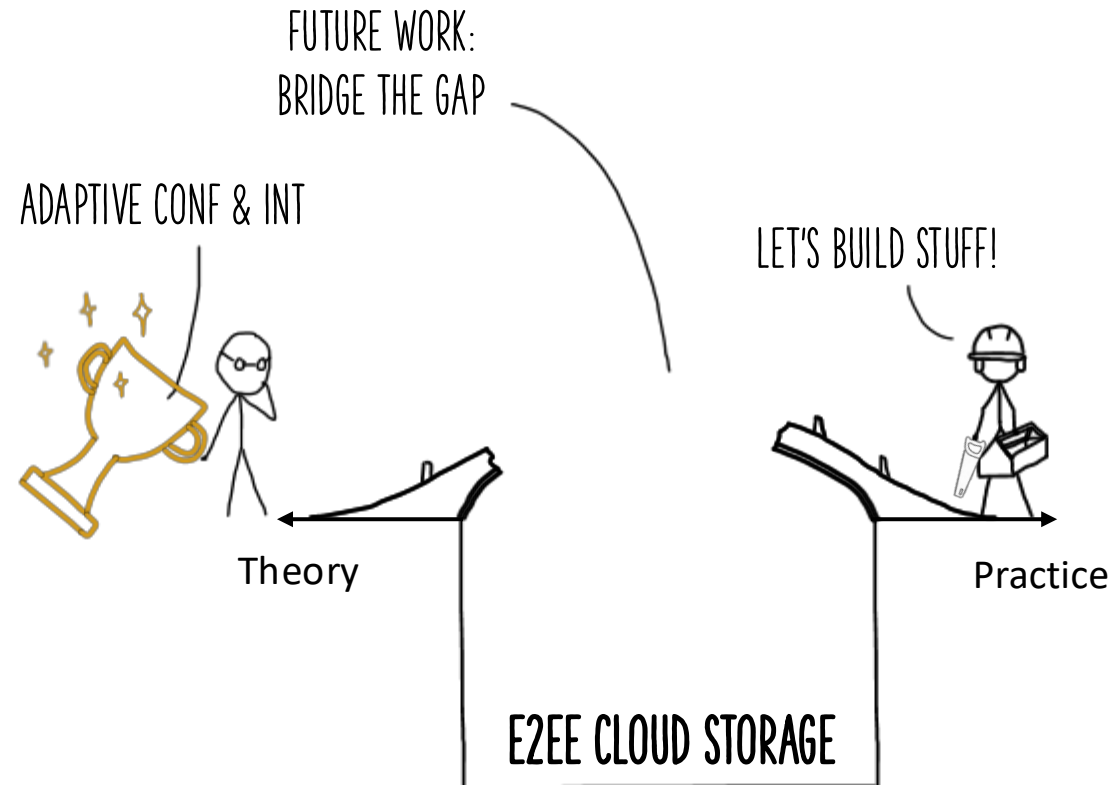


# Are We Done?

- Syntax ✓
- Security notions ✓
- Construction ✓

Still missing:

- Adaptive security proof
- Implementation
- Feedback, model extensions, ...



# A Formal Treatment of End-to-End Encrypted Cloud Storage

FUTURE WORK:

Matilda Backendal, Hannah Davis, Felix Günther, Miro Haller, Kenny Paterson  
[mbackendal@inf.ethz.ch](mailto:mbackendal@inf.ethz.ch) [mhaller@ucsd.edu](mailto:mhaller@ucsd.edu)



[eprint.iacr.org/2024/989](https://eprint.iacr.org/2024/989)

ADAPTIVE CONF & INT



Theory

LET'S BUILD STUFF!



Practice

E2EE CLOUD STORAGE